Designer r31.0.2 Release Notes

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Full (Pro) build: 222612
Starter build: 222613
Released: July 16th 2025

Fixes

- **DSOF - 30707** – The XR Colour calibration widget can now correctly be opened again.
- **DSOF - 22828** – Designer will no longer sometimes spuriously log errors about receiving frames while RenderStream is launching.
- **DSOF - 30708** – The default DMX Event Transport channels in new projects are now 5, 6 and 7 as they were before r31.0.
- **DSOF - 25822** – Designer will no longer fail to open the RenderStream asset list in rare cases where an asset is discovered but the node it was discovered from quickly disconnects from the network.
- **DSOF - 30709** – After disabling the DMX Event Transport's Output Mode command, Output Mode is now correctly manually configurable again.
- **DSOF - 30673** – Muting tracked points now correctly disable them on SkeletalPointTrackingSources.
- **DSOF - 29740** – SDI 1080p Level B quad link video signals coming from Blackmagic video sources no longer flicker when captured on Disguise servers equipped with Deltacast capture cards.
  - If the **Colourimetry** or **Transfer Characteristic** of the incoming video signal cannot be read from the signal metadata, Designer will default to **Rec.709** and **SDR**.