



Designer r31.0.3 Release Notes

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Full (Pro) build: 223323

Starter build: 223324

Released: July 23rd 2025

Improvements

- **DSOF - 30746** - The warning message triggered upon Sockpuppet personality regeneration now specifies the location of the regenerated file, enabling easier validation after an upgrade.
- **DSOF - 28856** - RenderStream layers that are syncing assets will now display the status of the sync on the layer itself in the track widget.

Fixes

- **DSOF - 30738** - XR Tracker Delay no longer reports an error and fails to capture grid images in some circumstances.
- **DSOF - 30131** - Designer will no longer very occasionally hang indefinitely when transitioning from fullscreen to windowed or leaving RenderStream layers.
- **DSOF - 30775** - The **Delete All Patches** button in the **Patch Assignment Options** menu is functional again.
- **DSOF - 30685** - The Track Widget is now more performant on directors, editors and understudies.
- **DSOF - 30322** - The console will no longer be filled with lots of spurious messages in certain scenarios when viewing the Feed View.
- **DSOF - 30783** - Opening a **Sockpuppet Patch Editor** for a **DMX Event Transport** will no longer result in the patch editor being disconnected from its parent editor.
- **DSOF - 30744** - The Designer uninstaller will now correctly remove all registry keys.
- **DSOF - 30654** - VX 4+ machines equipped with Matrox capture cards will no longer see that sometimes the 2E port is not synced with others when capturing 12G SDI signals.
- **DSOF - 30321** - Blacks captured in HDR with ST 2110 Network Video Capture no longer display incorrectly.