



Designer r32.0.3 Release Notes

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Full (Pro) build: 229654

Starter build: 229655

Released: October 8th 2025

Fixes

- **DSOF - 31299** - Opening projects with many tags and cues is no longer very slow.
- **DSOF - 31263** - All user - configurations of Sockpuppet properties (like custom names etc.) now persist properly through project restarts.
- **DSOF - 31257** - Notch blocks without default values set in Notch now set sensible default values in Designer instead of failing to launch properly.
- Enum values will select the 1st enum.
- Numerical fields will select the mid value between the min and max.
- Colours default to black with alpha 1.
- **DSOF - 30807** - The `api/session/sockpuppet/patches` API now correctly only returns fields patched on the layer.
- **DSOF - 31275** - DSE blending now works properly in all scenarios again.
- **DSOF - 31022** - When run on Windows 11 Disguise servers, the Designer installer will now disable secure - boot in Windows Task Scheduler to stop SecureBootEncodeUEFI.exe from taking focus.
- **DSOF - 31318** - The Designer installer now warns if it detects UE5 and TouchDesigner running in addition to Unity and UE4.
- **DSOF - 30298** - Switching Colour space from OCIO back to Gamma after setting OCIO parameters no longer results in console spam.