

Designer r32.3.1 Release Notes

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Full (Pro) build: 238768

Starter build: 238769

Released: *February 11th 2026*

Fixes

- **DSOF - 32055 & DSOF - 32033 & DSOF - 31930** - When saving a section of a Track as a new Track Designer will no longer behave unexpectedly.
- **DSOF - 32008** - Arrowed content in to **Blur Layers** using the **Mask Blend Mode** will now animate correctly, as it did before r31.0.
- **DSOF - 31944** - Fields in Layers that are expression controlled and linked to a field in a Layer controlled by Sockpuppet now update correctly as they did before r31.0.
- **DSOF - 32058** - Rolling back an object in Designer now correctly allows the user to select versions of that object from History files, as it did before r30.6.
- **DSOF - 31913** - Fields in Notch, RenderStream and RenderStream Local layers that have been removed from the asset after keyframes were added to them no longer display Keyframe indicators on the Track.
- **DSOF - 31346** - Designer will now run more smoothly on Actors while ingesting new media.
- **DSOF - 31918** - CTRL + UP ARROW and CTRL + DOWN ARROW now jump to the top or bottom of the Cue List.