

Designer r32.4.12 Release Notes

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Full (Pro) build: 255893

Starter build: 255894

Released: *July 15th 2026*

Items marked with a ● are also included in [r33.2.4](#).

Improvements

- **DSOF - 32989** - OmniCal now logs the projector name during RANSAC calibration, making calibration reports easier to understand.

Fixes

- **DSOF - 32825** - SDI VFC outputs will no longer occasionally lose their configuration when feed settings are applied.
- **DSOF - 31902** - Projects with a track jump module that references a tag will no longer take a long time to close.
- **DSOF - 32537** - RenderStream texture parameters are now properly rendered when they are arrowed for another layer and the RenderStream Controller machine is an Actor.
- **DSOF - 33071** - Designer will no longer raise a spurious error when a layer inside a Notch Block is invalid.
- **DSOF - 32813** - Inserting time on a timeline set to 'Custom' FPS will add the expected amount of time.